## DATASTREAM

Request Packet from VT Server to host system 005000000000000005437620003311100000111100000010000Y

Response Packet from host system to VT Server 00580000000000000543762033111000001111000+000075000+0000725

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Fig. 1

## APPLICATION PROGRAMMING INTERFACE

Request Packet		
Field Description	Format	Content
Transaction Code	31	OSS -
Credit Union Access Code	JN:	Code associated with each credit union. Assigned by host
Member Number to Withdrawal Funds From	91	(entered by caller)
Account Suffix of Withdrawal Funds From	ЭN	(entered by caller)
Transfer Arrount	911	(two decimal positions assumed)
Post Indicator	1.4	N - Preliminary edit; do not update files
		Y - Member has confirmed they want to po this transaction; update files
Response Packet		
Field Description	Format	Content
	CONTRACTOR OF STREET	003
Transaction Code	31	
Credit Union Access Code	an an	
Credit Union Access Code	31	000 - Positive response, continue script
Credit Union Access Code Member Humber	3 N 9 N	000 - Positive response, continue script 210-214 - Read siror, repeat menu
Credit Union Access Code Member Number	3 N 9 N	000 - Positive response, continue script 210-214 - Read error, repeat menu 220-221 - Read error, repeat menu
Credit Union Access Code Member Number	3 N 9 N	000 - Positive response, continue acript 210-214 - Read error, repeat menu 220-221 - Read error, repeat menu + or -, negative or positive balance
Credit Union Access Code  Member Humber  Host Response Code	3N ON 3N	000 - Positive response, continue script 210-214 - Read error, repeat menu 220-221 - Read error, repeat menu + or -, negative or positive balance (two decimal positions assumed)
Credit Union Access Code  Vember Number  Host Response Code  Sign field  Current Balance of Withdrawal From Account	3N 9N 3N	000 - Positive response, continue acript 210-214 - Read error, repeat menu 220-221 - Read error, repeat menu + or -, negative or positive balance

Fig. 2

## MAPPING DOCUMENT

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Request Packet

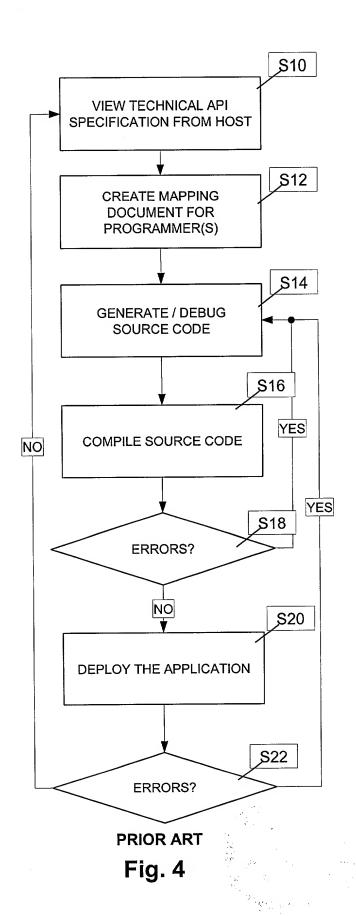
API Field Description	VT Server Field Definitions
Transaction Code	Hard code - set to '033'
Credit Union Access Code	Code retrieved from database configuration for each particular credit union
Member Number lo Wilhdrawal Funds From	From internal field TransacAccntFrom before field separator.
Account Suffix of Withdrawal Funds From	From Internal field TransacAccntFrom after field separator
Transler Arrount	From internal field TransacAmount. Internal field includes declinal point. External field does not. Remove declinal point before sending. Maximum amount is 9,999,999,999.
Post Indicator	Set based on TransacPostMode, If 0, set to N. If 1, set to Y.

Response Packet

Field Description	Content	
Transaction Code	Field is echoed. Not used on response.	
Credit Union Access Gode	Field is echoed. Not used on response:	
Member Number	Field is echoed. Not used on response.	
Hosi Response Code	External system's response code. Map to the VT Server response code based on the configuration tables.	
Sign liek i sprak entrage trade problem in the second seco	Positive/negative sign indicator for field that follows. Use to map appropriately.	
Current Balance of Withdrawal From Accou (before transfer)	nt Map to the ledger balance field of the internal message. QBT balance indicator for ledger is 1.	
Sign field	Positive/negative sign indicator for field that follows. Use to map appropriately.	
Available Balance of Wilhdrawal From Account (before transfer)	Map to the ledger balance field of the internal message. QBT balance indicator filedger is 2.	

## PRIOR ART

Fig. 3



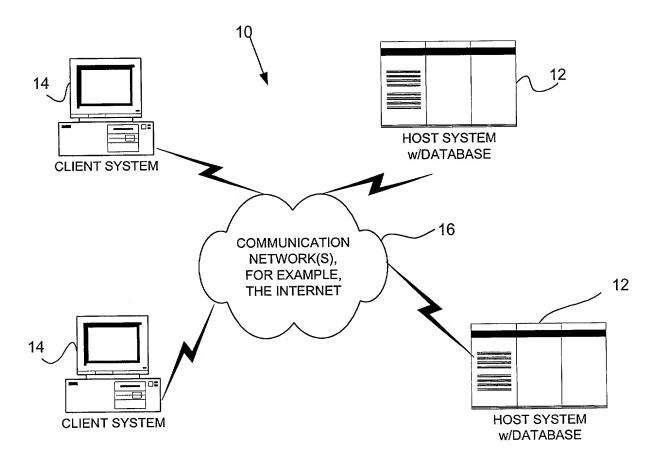


Fig. 5

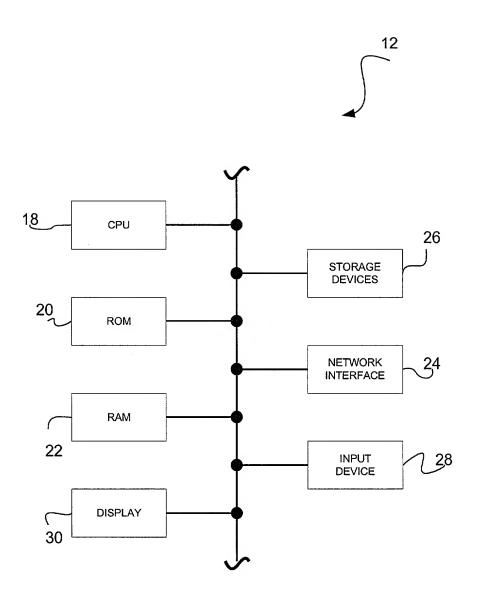


Fig. 6

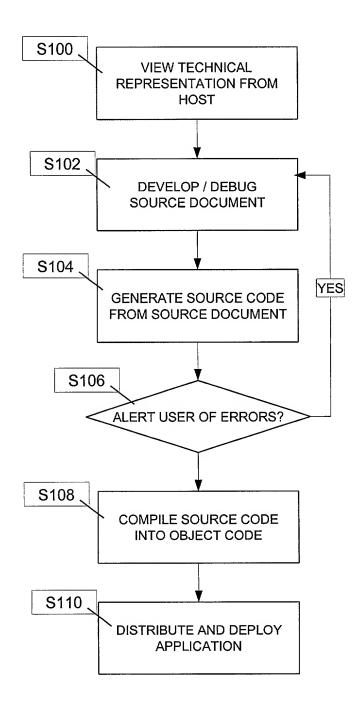
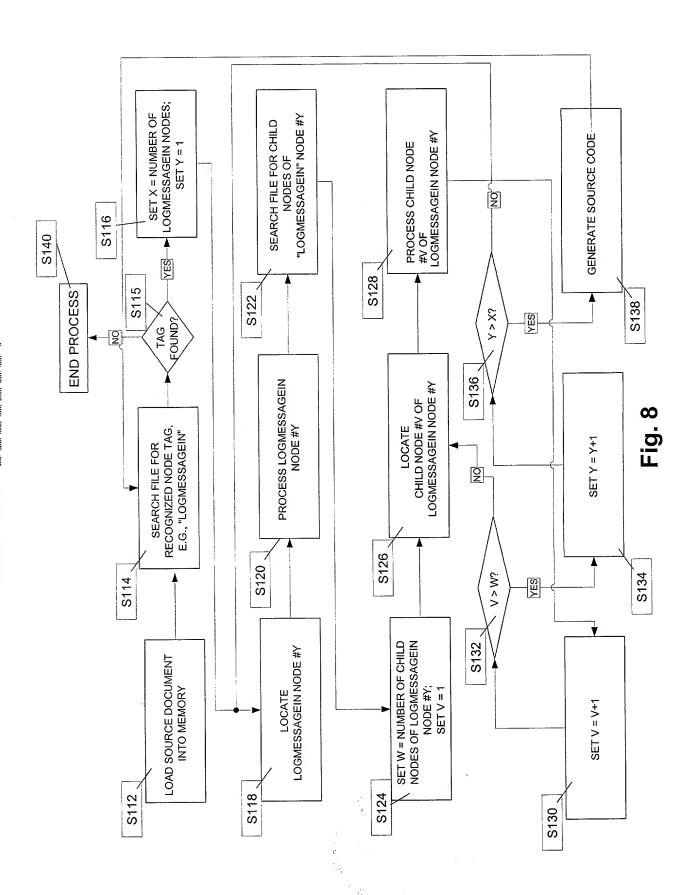


Fig. 7



```
if (!FAILED(spElement->getElementsByTagName(
2.
                                                              L"LogMessageIn", &spNodes)) && spNodes)
3.
                                                             long |Length = 0;
4.
5.
                                                             if (FAILED(spNodes->get_length(&lLength)))
 6.
 7.
                                                                                            return;
8.
                                                              CString sText;
 9.
                                                              for (long i = 0; i < lLength; i++)
 10.
 11.
 12.
                                                                                            spNode.Release();
                                                                                            if (!FAILED (spNodes->get_item(i, &spNode)))
 13.
 14.
                                                                                                                            CheckOutputLine(0, spNode);
 15.
                                                                                                                            GetAttribute( spNode , L"id", sText );
 16.
                                                                                                                            if ( m_bDoVB )
 17.
 18.
                                                                                            sText = _T("Sub LogMessageIn_")+ sText + _T("( vtObj as VTMsgObj )");
OutputLine( 0 , sText );
 19.
 20.
                                                                                                                                                           OutputLine( 0, _T("\r\n") );
                                                                                                                                                        OutputLine( 0, _T("\r\n") );
OutputLine( 1, _T("Temp variables used by routine\r\n"));
OutputLine( 1, _T("Dim sTmp As String\r\n") );
OutputLine( 1, _T("Dim sTmp4 As String\r\n") );
OutputLine( 1, _T("Dim sTmp5 As String\r\n") );
OutputLine( 1, _T("Dim sTmp3 As String\r\n") );
OutputLine( 1, _T("Dim sTmp2 As String\r\n") );
OutputLine( 1, _T("Dim sCmp As String\r\n") );
OutputLine( 1, _T("Dim iOffset As integer\r\n") );
OutputLine( 1, _T("\r\n"));
OutputLine( 1, _T("\r\n"));
OutputLine( 1, _T("\r\n"));
 21.
 22.
 23.
 24.
  25.
  26.
  27.
  28.
  29.
  30.
  31.
  32.
  33.
                                                                                                                            } else
  34.
                                                                                                                                                           AddCFunction( "LogMessageIn_" + sText);
  35.
                                                                                                                                                           sText = _T("void MsgHandler::LogMessageIn_") + sText;
  36.
                                                                                                                                                            sText += _T("( IDualVTMsgObj * vtObj )\r\n{\r\n\ttry {\r\n");
                                                                                                                                                          sText += _T("( |DualVTMsgObj * vtObj )\r\n\tr\n\try \tr\n");
OutputLine( 0 , sText );
OutputLine( 0 , _T("\r\n"));
OutputLine( 1 , _T("\r\n"));
OutputLine( 1 , _T("CComBSTR sTmp;\r\n") );
OutputLine( 1 , _T("CComBSTR sTmp2;\r\n") );
OutputLine( 1 , _T("CComBSTR sTmp3;\r\n") );
OutputLine( 1 , _T("CComBSTR sTmp3;\r\n") );
OutputLine( 1 , _T("CComBSTR sTmp5;\n") );
OutputLine( 1 , _T("CComBSTR sTmp4;\n") );
OutputLine( 1 , _T("CComBSTR sCmp;\r\n") );
OutputLine( 1 , _T("ComBSTR sCmp;\r\n") );
OutputLine( 1 , _T("\r\n"));
  37.
  38.
  39.
  40.
   41.
  42.
  43.
   44.
  45.
   46.
   47.
   48.
   49.
                                                                                                                                                             OutputLine( 1, _T("\r\n"));
   50.
   51.
                                                                                                                              m_bProcessingGetResponseCode += 1;
   52.
                                                                                                                              ProcessMessageIn(1, spNode);
    53.
                                                                                                                              m_bProcessingGetResponseCode -= 1;
    54
                                                                                                                              if ( m_bDoVB )
   55.
   56.
                                                                                                                                                             OutputLine(0, _T("ErrOut:\r\n"));
    57.
                                                                                                                              OutputLine (1, \_T("vtObj.EndSetErrorErr.Number, Err.Description \color="color="line" transfer of the color="color="line" transfer of the color="line" transfer of transfer of the color="line" transfer of t
    58.
    59.
```

```
1. void CXMLEditDoc::ProcessMessageIn(int iTabIndex, CComPtr<IXMLDOMNode>&
spParentNode, BOOL bInBuildField, BOOL *bIfWasProccessed)
2.{
        CComPtr<IXMLDOMNode> spChild;
3.
        if ( FAILED( spParentNode->get_firstChild( &spChild)) || lspChild )
4.
5.
        {
6.
                 return;
7.
        }
8.
        CComPtr<IXMLDOMNodeList> spList = NULL;
        9.
10.
                 CComBSTR sNodeName;
11.
                 CComBSTR sText;
12.
                 CComPtr<IXMLDOMNode> spNode;
13.
14.
                 long ILength = 0;
                 spList->get_lengt h( &lLength );
15.
                 for (long i = 0; i < lLength; i++)
16.
17.
                 {
                         spNode.Release();
18.
                         sText.Empty();
19.
                         sNodeName.Empty();
20.
                         if(!FAILED(spList->get_item(i, &spNode)))
21.
22.
                                  spNode->get_nodeName( &sNodeName );
23.
                                  Che ckOutputLine(iTabIndex, spNode);
24.
                                  void *ptr = NULL;
25.
26.
                                  CString strNodeName = sNodeName;
                                  strNodeName.MakeUpper();
27.
                                  // now the ugly look up table
 28.
                                  glb_MapOfXMLStringsTolds.Lookup( strNodeName, ptr );
29.
                                  int id = (int) ptr;
 30.
                                  switch (id)
 31.
 32.
 56.
                                  case IDTAG_BitmapDateIn:
 57.
 58.
                                           CString sBitPos;
                                           CString sLen;
 59.
 60.
                                           CString sTranField;
                                                            OutputLine( iTabIndex, _T("If
                                                           OutputLine( 0, sBitPos );
OutputLine( 0, _T(") Then\('\n'\), _T(")) {\('\n'\n'\)};
iTablndex += 1;
 vtObj.IsBitmapPositionSet("), _T("if (IsBitmapPositionSet(vtObj, "));
                                                            // first lets get the data
                                                            CheckForPackedAttribute(iTabIndex, spNode);
```

Fig. 10

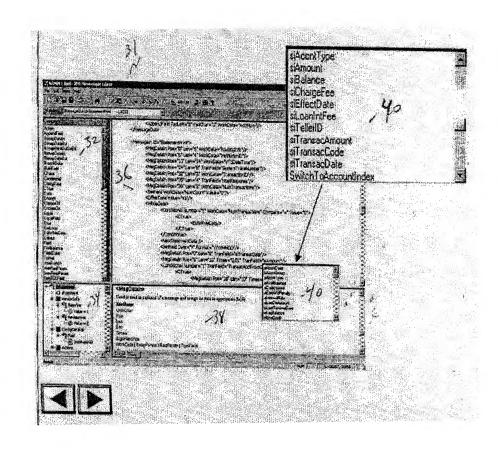


Fig. 11